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Subject: Re: Sky Background settings

Posted by [Slave](#) on Sun, 04 Feb 2007 22:41:37 GMT

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Meh, im feeling referred to...

And indeed, it was just done by editing cloudlayer.dds  
no pro uberhax involved

I opened the file, and killed the red and blue channels. That's all there is to it. And sorry, i can't upload it, i removed it a long time ago. But it's easy to do.

Also, to edit the real skycolor and not the clouds would be a badass feature. Since the nuke can do it, i bet it would be possible to script it up. Not sure tho.

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