

---

Subject: Re: Sounds ingame

Posted by [RedOne](#) on Fri, 02 Feb 2007 22:20:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

OK

I see I have lot of work to do.

Thank you very much for the replies

But there is one thing I dont understand. How about the sounds. Is it wav or mp3. Are they already in? Have I put them somewhere??

I believe the file has to be somewhere before I can call them to play ingame. For example:

SOD (and proberly other servers) use them ingame but I dont recall that I add them to my computer. So i believe its server sided and not clientsided. But I can be terrible wrong offcourse.

Before I used pirch for irc. I wanted to play sounds to other people in channel. The firsttime use, had to download them to there computer to play them. After I only had to play file and the persons irc plyed it because he had it on his pc. Is this the same in renegade how it works??

But, again i am very gladd with this replies.

GrTz Red

---