Subject: Re: Sounds ingame Posted by Zion on Fri, 02 Feb 2007 01:27:28 GMT View Forum Message <> Reply to Message

That makes the user type the message though, which isn't good for log reading. This script works on the background.

Oh, and you need to sort the brackets out (unless the mirc script editor does it for you? Benn a while since i used it).

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