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Subject: Re: Handgun and M16 need help!  
Posted by [Jerad2142](#) on Wed, 31 Jan 2007 15:20:31 GMT  
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sharra wrote on Wed, 31 January 2007 08:17hey EXdeath what program is that  
RenX

Viking wrote on Fri, 02 December 2005 23:17I got this handgun from a pack of unused WW  
models.

The clip was stuck inside of it so I asked uhhh... dark angel i think it was and he got it out for me!

It works fine except.

-When it reloads the gun is thrown away and the empty clip is kept?!\*\*Handgun only\*\*

-No muzzle flash when in 3rd person mode! (or when watching someone else fire it)\*\*both handgun  
and m16\*\*

-The pistol appears to be sticking out of the persons back!

I will attach the files below. Includes W3D for 1st person mode 3rd person mode and back model  
for both guns w/ texture.

Plus the W3D files.

(handgun only has one gmax file couldnt find the others)

The gun is being thrown away because its linked to the wrong bone, you have the gun linked to  
the reload bone and the clip is probably not linked to anything.

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