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Subject: Re: Coming soon -- I bet you never thought you'd see this

Posted by [MexPirate](#) on Wed, 31 Jan 2007 13:03:05 GMT

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The ladder is a little ridiculous, it rewards pointwhores in large servers and people playing co-op.

It's irrelevant as a measure of skill and I think most people have taken no notice of it, but if people are playing more because of the ladder then that's all good.

Seems that the ladder should be based around average performance per game if that is possible, linked to points, win ratio and possibly kills, but definately not k/d.

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