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Subject: Re: Coming soon -- I bet you never thought you'd see this

Posted by [Dethdeath](#) on Wed, 31 Jan 2007 10:26:04 GMT

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I recently noticed that players which had played a lot of coop/mission maps literally made jumps on the ladder, it's even so bad that one of them managed to get to #1 now, even though he was told yesterday that gaining so much ladder through coop/mission maps is lame. Just shows how determined he was to get to #1, the end justifies the means eh? I just find it to be unfair to the players who play normal games all the time.

The ladder itself might not mean much to most players, but I can imagine it means something to the 5 or so players at the very top. If something were to be done about it, it should be done before the month is over.

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