
Subject: Re: weapon replacements for renegade
Posted by [Zion](#) on Tue, 30 Jan 2007 18:54:02 GMT
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I don't mean to be rude but how are you building them so fast?

Are they actually 3D models or just planes? Or have you already built them and archiving them in packs?

If they're already built why don't you organize them into folders and zip the whole lot?
