
Subject: Re: Script 3.1.4

Posted by [Renegade](#) on Tue, 30 Jan 2007 09:53:45 GMT

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Jerad Gray wrote on Mon, 29 January 2007 13:52TD wrote on Mon, 29 January 2007
10:58MathK1LL wrote on Mon, 29 January 2007 16:38next time...plz upload it and not paste it....

crashdumb.txt can get several 1000s of lines long (to my knowledge)
Yes, cuz itz a DUMB Crash IMO.

@Sab3r: I disabled shaders also in 3.1.3, now that works pretty fine, just not sure if the
lightning/graphical glitches are gone. have to play for some time to find that out.

@CANADACN: Yes, agreed, Saberhawk stopo cheating time oo_MG? AND CANADA, UR MAPS
IS BAD, YU WANT I WRUGHT THIS THE MAPS IS BAD. JK. I have an idea for RP2b4 or b5 if
there is gonna be one. Make single GDI and NOD POWER PLANETS (undestroyable) WITH
GHOST CHARACTERS. WOULD PWN IMO

If he is making it he can set it up how he wants to, its not up to you to decide. And before you
criticize his maps you should work on your spelling so we can under stand what you are saying.
I'm not saying mine is prefect but don't use so many abbreviations if your not going to spell the
other words right.

Yo DO understand whats he's saying is from another "inside joke"

Right?

Same as my signature,

I tell it all replyer on this forum, i deslike you.
