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Subject: Re: Roleplay 2 Coming Soon (Update Pics)  
Posted by [Blazea58](#) on Tue, 30 Jan 2007 06:55:33 GMT  
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Yea with a map this size that is a huge problem, where as most people make a map based on the 300 metre view range, as well as having an open area for the bots to explore, where as roleplay 2 has things from tiny curbs, to bus stops, benches, buildings etc that it would have to dodge. That's kinda why i think we should only have them indoors just to avoid having problems. This can still simulate that they are in their working environment and thats where they belong.

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