Subject: Need help with animation... (Nevermind) Posted by [REHT]Spirit on Mon, 09 Jun 2003 17:36:59 GMT View Forum Message <> Reply to Message

Ok, I'm trying to make an animation where the origin bone of a vehicle rotates constantly, but this in turn makes the vehicle rotate constantly and disapear. Any idea how to make it so just the origin rotates??

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums