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Subject: Re: Script 3.1.4

Posted by [saberhawk](#) on Sun, 28 Jan 2007 22:11:29 GMT

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"3.1.4" basically means using bhs.dll from scripts 3.1.2 with shaders.dll, d3d8.dll, and scripts.dll from scripts 3.1.3, seeing as there will never be a 3.1.4 bhs.dll.

There is an installer for this at <http://4camp.net/scripts314.exe>

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