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Subject: Re: Editing maps that dont come with the level edit or as a .lvl file  
Posted by [zunnie](#) on Sun, 28 Jan 2007 03:14:24 GMT

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You are not modifying the w3d file when you are setting up maps in leveledit so people do not need to redownload anything.

Just, when you make changes, do not replace the original .lsd file in the mix or it will screwup the doors.

Also remember the only things you can "temp" are spawners and the purchase options. Nothing else can be temped or added -> crash.

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