Subject: Modding Crates

Posted by bgkill007 on Sat, 27 Jan 2007 10:23:48 GMT

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Hi the topic post kinda says it all, as some of u no im making an inf mod and the next stage i want to do is change the crates around to do different things, like say for example the stealth suit crate, instead of affecting one person it affects everyone on your team. Or making different crates do different things. Could anyone give me a tutorial/link/ or detailed explanation about how i would go bout doing that please?