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Subject: Is Renegade like Generals with an overhead view?

Posted by [Duke of Nukes](#) on Sun, 08 Jun 2003 19:09:07 GMT

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generals was never supposed to be a WS game. It's not a Command and Conquer game, no matter what people say. Compare ANY C&C game to Generals...and you will see Generals is crap. The production bar is moved to the bottom and you can only see what's gonna be built from a specific building instead of seeing the entire list...that is probably the thing that annoys me the most.

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