
Subject: Re: Help

Posted by [Jerad2142](#) on Mon, 22 Jan 2007 16:25:17 GMT

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This probably isn't ssaow. It could be that you mod package's ini files are out of date (specifically the armor.ini) in the past I noticed that you would quit being able to damage each other if this was the case (and if you use the flame thrower against a building it would often result in crashing the game, host side only).

Try putting this up to date armor.ini in you mod folders always/ini folder (if you've modded the sniper rifle's damage in you mod you will have to re-mod it).

File Attachments

- 1) [armor.ini](#), downloaded 120 times
 - 2) [dazzle.ini](#), downloaded 125 times
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