
Subject: Re: The Canadacdn modeling challenge!
Posted by [Blazea58](#) on Fri, 19 Jan 2007 11:36:38 GMT
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Yea i still got the ps3 texture, its just i had made the model like 2500 polygons so i didn't want to include it into the map or do anything more with it lol. Very good Wii model though, looks pretty sleek.
