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Subject: Re: scripts.dll 3.1.1 is out  
Posted by [danpaul88](#) on Fri, 19 Jan 2007 09:40:53 GMT  
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Ok, I stand corrected, although surely it should be mentioned in readme.txt that the information for shaders is in bhs.dll ?

Anyway, the installer does negate this problem, so it's hardly a big deal now....

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