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Subject: Re: Public release for 1.04?

Posted by [Ryu](#) on Fri, 19 Jan 2007 00:39:06 GMT

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Blazer wrote on Thu, 18 January 2007 18:17The reason for the private beta is to ensure that RG works well for everyone. We dont want to just mass release it and then have problems. Even with all the extensive testing we did with RG 1.0, problems with Win2000 and other bugs still popped up after the full release.

We are much more streamlined now though, and I don't imagine the private beta going for very long before we were ready to push out the update to everyone.

Don't worry, it won't be long. We are all tired of these radar hacks and aimbots that are ruining games.

Are you guys going to fix that damn bug with Xfire + D3X9 (forgot the fps patch name ) + RenGuard?

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