
Subject: Re: A project that "could" be beneficial to the Renegade community.
Posted by [Dave Anderson](#) on Thu, 18 Jan 2007 23:23:01 GMT

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Silent Kane wrote on Thu, 18 January 2007 11:01 You should've written that dll in C or something and use structures or something to pass parameters around. Pretty easy to make it work on different platforms that way.

But nice idea anyways.

Oh, and yeah, the class has multiple constructors so you can choose to not pass a parameter (its handled by two custom properties: IP and Port), or you can specify parameters as you see fit. Right now the one that doesn't pass parameters doesn't make connections correctly, but I will get it working soon.
