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Subject: Giving Harvesters Keycards

Posted by [Sanada78](#) on Sat, 07 Jun 2003 22:14:36 GMT

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Is there anyway I can give the GDI and Nod Harvesters key cards so they can pass through restricted gates/doors? I have used a script too grant infantry with the required key card and it works. I tried the same script with the Harvester but it doesn't work.

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