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Subject: Re: FAQ: Check here first!

Posted by [YSLMuffins](#) on Wed, 17 Jan 2007 17:57:41 GMT

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IWarriors wrote on Tue, 16 January 2007 06:08 Visit this link to download the things you need

To make your maps, visit this link.

<http://www.game-maps.net/index.php?action=category&id=91>

- 1) Renegade Public Tools
- 2) Multiplayer Level Files
- 3) XCC Mixer 1.44 (or updated)
- 4) Scripts 2.9.2

The server stuff to host your maps, visit this link.

<http://www.game-maps.net/index.php?action=category&id=100>

- 1) Renegade Dedicated Server
- 2) server.dat patcher
- 3) Scripts 2.9.2

Download the scripts here <http://www.game-maps.net/index.php?action=file&id=603>

Learn how to use this stuff <http://www.renhelp.net/>

zunnie wrote on Wed, 17 January 2007 04:32 I would get SSAOW 1.51, instead of scripts 2.9.2 which does not support modding things serverside through objects.ddb etc. (292 will not load objects.aow in the data dir for example).

Download SSAOW 1.51 and use these dll's in your leveledit and on your server as well.

This category contains roughly everything you need to start mapping/modding for Renegade...

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