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Subject: Re: ROM Question

Posted by [Chronojam](#) on Mon, 15 Jan 2007 06:34:47 GMT

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Icedog: There are special development tools and backup devices available that will both directly connect to your computer, or write to a disk themselves. These have been around for a very long time and at one time arcade planners wanted to make it a possibility to pay to download copies of games right onto a floppy that you could then use.

It's hardware devices that have been specially crafted for this purpose although you could try to rig up a normal console to give you its ROM data, or even work as your video acceleration card if you wanted!

Everybody else: You certainly could extract model and texture files from a variety of different games using customized software tools, operating either in conjunction with a hardware based reader or a ROM image you managed to obtain via another surely-legal method. Some customized software tools have been made to work with several games, and some work only with a specific game, and allow you to manipulate the data in very interesting ways.

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