
Subject: Help! VIS won't work.

Posted by [Sanada78](#) on Fri, 06 Jun 2003 23:54:02 GMT

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Well now that I have applied VIS, most of the objects on the map just disappear. I know this is what is meant to happen but too much of the map disappears. Can anyone recommend what settings would be best for my map? It's quite an open map with a large battlefield area similar to C&C_Field and has tunnels.
