
Subject: Haunted House 2 - RELEASED (check page 6)
Posted by [General Havoc](#) on Fri, 06 Jun 2003 22:26:54 GMT
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If you need any help with testing or anything else, I am normally available on MSN. Also Dante is working on RenHelp 2.0 and said he would give you full credit for all or your work in the helpfile. Can't wait until Version 2 is released.

I liked the ice tunnel in SomeRhino's map, the reflection effect was good where he mirrored the room. You may be able to use it in your map somewhere to create mirrors or something and have something like ghosts on the mirrored side, just an idea.

_General Havoc
