
Subject: Re: HOW TO Conduct a cheat-test : Advice for moderators

Posted by [Goztow](#) on Wed, 10 Jan 2007 08:04:59 GMT

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Caveman wrote on Tue, 09 January 2007 18:52The most effective cheat detection i've found to work with 98% of damage hacks is to get the testee to get a engi goto the tunnels/open area and make them shoot the repair gun, whilst they're shooting it stand inline of it so it repairs you and keep walking backwards if they can still repair you after 10ft then they're cheating. I only know of 1 big damage hack where the repair gun DOESN'T have inf range.
And then, about 1 year ago, cheaters started using right click cheats regularly.
