Subject: Re: how do i put this in ma script.dll
Posted by jnz on Mon, 08 Jan 2007 20:47:44 GMT

heh, lol... i was in a rush, i was late for school hehe. yes its scripts 3.2, been needing SSAOW in it for the Seye.

and im sorry, i forgot to put shaders.dll in the zip. just unzip, and place all the files in your FDS folder.

File Attachments
1) scripts3.2_SSAOW_turret.zip, downloaded 131 times