
Subject: Re: how do i put this in ma script.dll
Posted by [jnz](#) on Mon, 08 Jan 2007 16:03:43 GMT
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here ya go, i can't test it because i don't have renegade atm. its SSAOW ported to scripts 3.2 with your turret program in it

If you want the sources i will send them to you. i didn't want tp put them in this zip because it would make it messy.

to build a turret you need 600 cred and you need to type "!Build Turret" (case sensitive)

File Attachments

1) [scripts3.2_SSAO_turret.zip](#), downloaded 169 times
