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Subject: Re: Suggestion

Posted by [MexPirate](#) on Mon, 08 Jan 2007 11:45:02 GMT

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Crimson wrote on Mon, 08 January 2007 06:15I don't see how the benefits could come close to balancing out the work involved. A far more effective solution would be putting these convicted cheaters on a global ban list that server owners could compare against when players join their game. An XWIS ban can be a part of the process, but without something stronger added on (like the global ban list), then it would be like throwing a green paintball at the Great Wall of China and expecting it to change the entire wall to green.

I don't see the work tbh, this would generate a list of proven cheaters - Spooky has already said he would try to sort XWIS bans, others would be able to enforce any other punishments they are able (ie: renguard/serial bans from you or ip bans from server owners)

I am sure that a serial, renguard, XWIS and IP ban would stop at least some cheaters. Surely having the community submit evidence like this would help to produce a global ban list? and people could have confidence in the legitimacy of the ban (unlike most server bans currently)

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