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Subject: Re: scripts.dll 3.1.1 is out

Posted by [saberhawk](#) on Sun, 07 Jan 2007 20:28:19 GMT

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danpaul: PLEASE PLEASE PLEASE DON'T INCLUDE THE SAMPLE SHADERS.SDB. It only really works right for one map and is included as an example for that specific reason. There is no reason for any regular client to include that file in their install as they will see glitches in most maps.

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