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Subject: Re: Suggestion

Posted by [flood3d](#) on Fri, 05 Jan 2007 11:57:15 GMT

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Crim, I was more or less talking about "server owners" that aren't server owners. Considering the proliferation of cheats and player paranoia, I think we should crack down on who has access to sensitive 'Server Owners Only' information like banlists, IPs, detection methods, etc. Not a big deal, just a thought.

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