Subject: Choosing Spawn Points...
Posted by nopol10 on Fri, 05 Jan 2007 10:53:34 GMT

I don't know if this is possible but maybe a script could be created to allow players to choose their spawn points from enabled spawners. An image of the map could be loaded into a dialog box and markers can be placed over the image where the spawn points are. This could help with maps like Roleplay 2 and any many others.