
Subject: Re: Renguard Crash or something.
Posted by [Blazer](#) on Thu, 04 Jan 2007 16:45:09 GMT
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0x90's information is 100% correct. The Renguard client tries to fetch the list of master servers from several free webhosting sites. This was done to reduce the chances that someone could successfully DDOS all of the sites to stop RG from working. If the Renguard client is unable to make outbound HTTP connections, it cannot fetch the MOTD HTML, or the list of master servers, and you get the "white screen of death" that you are experiencing.

The first thing I would try is to totally turn off your firewall. If that works, find where the blacklist is, or the setting to allow game.exe to access the internet.

P.S. The newest version of Ethereal is now known as "wireshark", and can be found at <http://www.wireshark.org/>
