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Subject: Re: Ob and Agt Controllers gone but they still work?

Posted by [Zion](#) on Thu, 04 Jan 2007 15:44:39 GMT

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Sometimes boxes are named with special names that every time the map loads it will call for the respective preset in objects.ddb. These can be anything from player spawners and PCT's to turrets and building controllers. Most maps don't include auto controller assignment because they need to be manually positioned with car makers and stuff. But for simple ones like the bar, PP and defense controllers they can be used.

To check you will have to get the w3d file into renx/Max using the w3d importer that's out there.

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