
Subject: [~~~~~ WOLSPY ~~~~~]
Posted by [djlaptop](#) on Thu, 05 Jun 2003 12:48:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yes, yes, I disappeared for a a little bit. But I'm back. With a vengeance.

For quite a while, I've told some of you that I'm working on a secret project. Well, that project is nearing completion now, and it's time I revealed...

WOLSPY

WOLSpy is a program that runs alongside the FDS. Like all my other renegade utils (except the no-cd patch), it is not meant for the end-user, rather the server administrator.

If you are running a Renegade server on WOL, you can add WOLSpy to your system, and your game will be on WOL and Gamespy at the same time! You can effectively reach twice your audience by hitting additional listing services.

WOLSpy won't change anything internally about your game, it won't affect the integrity, the laddering, BR, all it will do is let your WOL game be visible in the GameSpy game list. GameSpy players will then have the opportunity to connect to your server.

I am proud to say that Crimson was the first to ever try WOLSpy. Check out the result!

<http://www.n00bstories.com/image.view.php?id=1271362224>

And remember, this is in ADDITION to being on WOL! So if you run a GameSpy server, you might want to consider switching to WOL, and running WOLSpy as well!

Anyway, right now WOLSpy is in final testing. I am working out all the kinks and bugs and it will appear shortly on <http://www.beaconpedestal.com>. In the meantime, if you're interested in running WOLSpy, post a message here and I'll get you a copy.

Hope all is well!
