Subject: repairing the guard towers
Posted by Titan1x77 on Thu, 05 Jun 2003 09:15:28 GMT

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yep

Problem is i'd have to retexture it all in ren-x and then export it....its no big deal,but im not sure if the gun is going to be hard to texture.

It's prob an easy .dds that is allready lined up like most of the vehilces.

I just wanted to know if there was a setting in commando or W3d to change the repair gun effect on wood.