Subject: Re: LE multiplayer maps Posted by jnz on Sun, 31 Dec 2006 19:41:39 GMT View Forum Message <> Reply to Message

Slave wrote on Sun, 31 December 2006 16:59 and to do it in leveledit, press ctrl & "+" (numpad) for a few times to increase draw distance. Go to background settings and disable the fog. Learn how to move around, and move your camera to a convenient spot. and boom, screenshot.

this didn't work although, i think i should of. anyway i went to camera->(can't rember) and looked for your shortcut on the list. clicked on in and the map reapeard. thanks for the help! the Seye can continue...

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