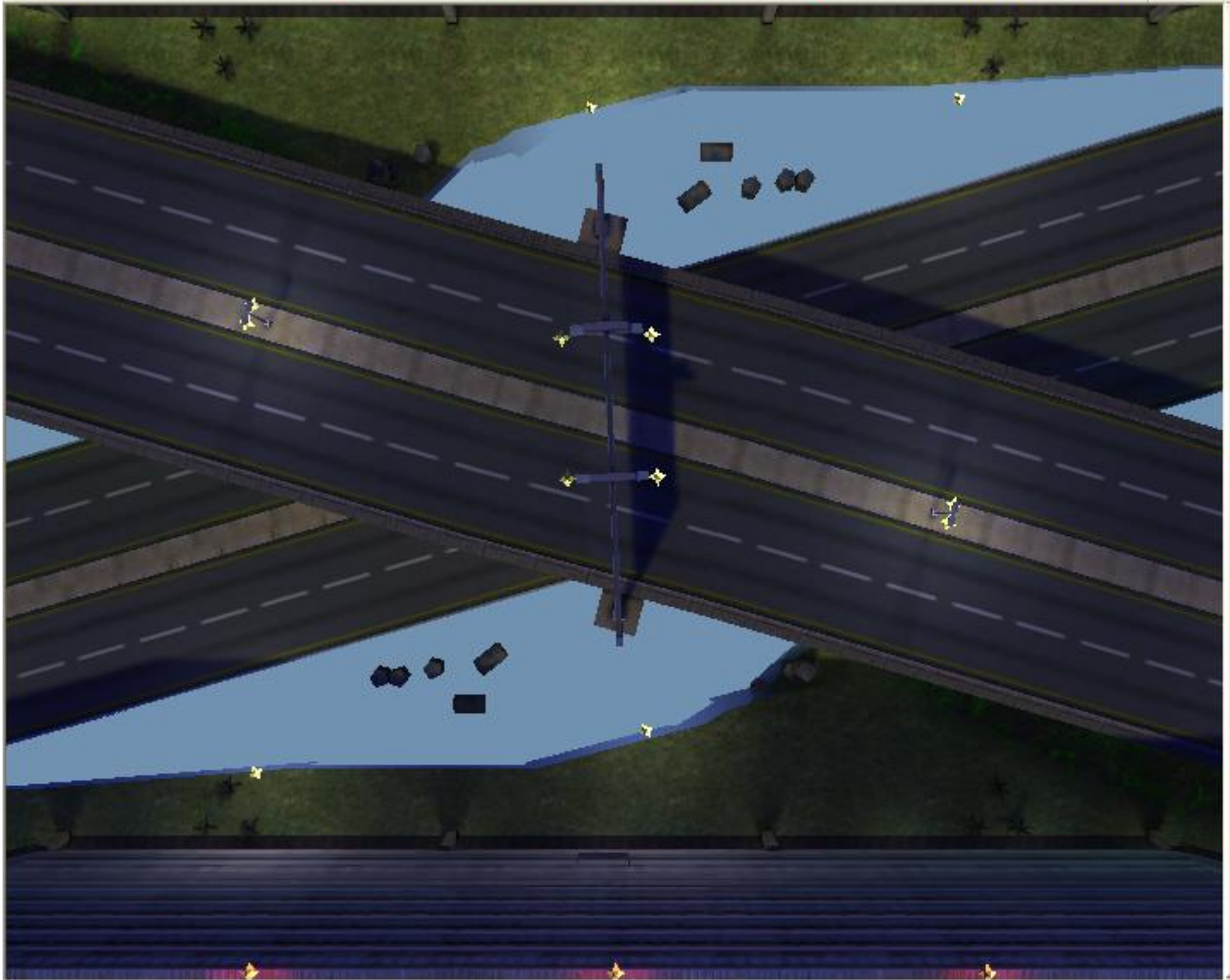
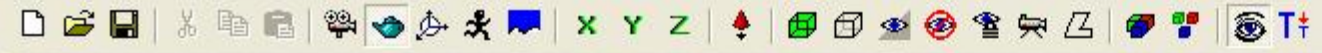

Subject: Re: LE multiplayer maps
Posted by [jnz](#) on Sun, 31 Dec 2006 01:40:29 GMT
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also, how do i get it so it doesn't do this:

(sorry about big size)

File Attachments

1) [eh.JPG](#), downloaded 232 times



Unable to split node! objcount = 3. [-28.87,-201.75,-2.12]
Unable to split node! objcount = 3. [-49.19,-214.53,-5.69]
TimeManager::Update: warning, frame 2115 was slow (14634 ms)

Ready

Camera (0.00,0.00,196.90)

