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Subject: Medieval themed mod, anyone interested?  
Posted by [maytridy](#) on Thu, 05 Jun 2003 01:13:47 GMT  
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I've always thought about a midevil mod. I think you could to daggers and stuff. Just attach a damage zone to the model, and give it a fire animation (e.g. stabbing motion). Then you could hack people to death.

MUAHAHAHAHAHAHA!

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