
Subject: My best Ren Game EVER

Posted by [General Havoc](#) on Wed, 04 Jun 2003 23:22:04 GMT

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A-DawGi believe tunnel beaconing is fine- you can still disarm them.

You must be some Uber Engineer to disarm them. From my experience of seeing this done, they place the three beacons simultaneously, by using the game clock. Next they place around 12 proximity mines around them, then around 6 timed C4's and 4 Remotes thrown in for good luck. Then they get their sniper bodyguards to do some target practise on stray Nod soldiers. So it isn't that easy.

One time was just funny though, GDI did this trick with 5 ions and around 10 people were in the tunnel. So as Nod we had 5 stealth tanks ready so we just rushed whilst they were messing around in the tunnel and owned the whole base, it was just funny to see them pour out the tunnel to see that their base has been totally destroyed.

_General Havoc
