Subject: Bot maker weapon
Posted by GEORGE ZIMMER on Thu, 28 Dec 2006 16:12:07 GMT
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Yo. I was wondering, is it possible to make a weapon that, when fired, creates a certain amount of bots around my character? Pretty simple, I'm sure. But, well, I dunno how to do it. I'd like it so it creates about 5 bots that spawn surrounding the character. I'm sure I'd just have to use some script to define the X,Y,Z coordinates. But, yea, as I said, I dunno how to do it.

Help would be appreciated