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Subject: Re: Scripts.dll 3.1 is out.

Posted by [R315r4z0r](#) on Thu, 28 Dec 2006 06:30:20 GMT

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well.. i just recently got a virus that deleted all my restore points.. so I needed to reformat my hard drive..

So I got everything back up and running, I go to install shaders.. but they just won't work. I downloaded DirectX 9.0c, I added D3d9\_30.dll

but when I am in game, there are no bloom effects, no new shaders.. But I still get the errors that I got when the shaders were working, such as the flickering bullet wholes and such.

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