Subject: runnin outa memory? Posted by Veyrdite on Wed, 27 Dec 2006 06:22:21 GMT

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i have tried (over and over again) to export this particular model i have made in gmax, but it keeps saying this in the export window:

Saving Hierarchy Tree HUT.

Node Count: 1

Nodes:

ROOTTRANSFORM

then stopping, i hear the standard windows warning sound, and hidden behind that window is another saying:

The application has run out of memory and now close. do you want to say a copy of the current scene?

this has never happened before, and doesn't happen with anything else i export (present tence). i have tried exporting it before i had reinstalled gmax and renx (for other reasons) and now i still keep getting the same message. any help?