Subject: Re: Scripts.dll 3.1 is out.

Posted by saberhawk on Tue, 26 Dec 2006 21:11:04 GMT

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CarrierII wrote on Tue, 26 December 2006 14:19SeargentSarg wrote on Tue, 26 December 2006 12:03Ah, more bugs!

Write it better yourself.

Write it even close yourself. The huge complexity of this is exactly the reason that there are a few bugs such as these.