

Subject: Re: Ran into big problem...

Posted by [piotrkol1](#) on Tue, 26 Dec 2006 18:35:43 GMT

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Scratch that it seems the problem still persists. I have some screen shots of what it looks like in the game and what it looks like in level edit. Notice how much longer it looks in level edit than ingame.

File Attachments

1) [yehthth.jpg](#), downloaded 422 times



2) [yjykguk.jpg](#), downloaded 400 times



edmed killed ecirpotua
edmed killed o9dieka

Host: [NR] Download this map at www.freewebs.com/bestatrenegade!!!

Team	Score
7. HJD	890
10. GKD	518
Player	Score
1. o9dieka	228
2. bl99os166	123
3. edmed	109
4. PsychoRap	77
5. talzo94	66
6. blazn47	58
7. ecirpotua	55
8. Kowtowca	52
9. ACCswift	51
10. lsdn2006	34
11. Dzippoln	24
12. PALBO2222	8
13. piotrkol1	6
14. slmomomatic	5
15. squinty99	1
16. wiggler079	0
17. capnpeter	0



3) [jntfgf.jpg](#), downloaded 411 times

