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Subject: Re: APB: TOZ-194

Posted by [Sir Phoenixx](#) on Tue, 26 Dec 2006 13:33:59 GMT

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Jerad Gray wrote on Tue, 26 December 2006 04:49 Still no planes which are INGAME, but ya it would make more sense to spend your time and energy on adding in a weapon that is seen in 1 movie.

When did we ever say that we weren't going to add planes to the mod? Never? Because if we had said that, then what you're trying to argue wouldn't actually be completely irrelevant. They're already modeled and textured and planned, they just need to be animated and scripted to be beacon activated airstrikes.

And if you haven't noticed, we have a team working on the mod, as in more than one person doing more than one thing, having a (new) person texture a weapon in no way affects the progress of a couple vehicles being animated/scripted/etc.

And there were several movies in RA that showed the shotgun, not just one.

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