Subject: Re: Ran into big problem...
Posted by piotrkol1 on Tue, 26 Dec 2006 04:40:59 GMT

Alright well I tried that but I don' think its working.   If you could please look at it, I have the whole mod folder in attachments. When it opens up you should see the end of the track so far. And if you try to move one of the crates forward with drop to ground enabled you can't. With drop to ground disabled you can move it but then in the game it gets messed up like I stated above. Thanks so much!