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Subject: Re: Release 4 mods

Posted by [Jerad2142](#) on Tue, 26 Dec 2006 03:46:41 GMT

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nopol10 wrote on Mon, 25 December 2006 20:43Jerad, could you point out the differences between the original and the updated tutorial? I am too lazy to check all the stuff. Leveledit doesn't crash or do anything, I just can't see the light but can hear the sound after pressing the activate button...

First make an invisible object preset and put it on you level, set its ID to 100334. The settings for this preset are below. Its preset name must be "Invisiblebox".

And I added the cinematic file to the download!

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