
Subject: Re: Server Status On Website For NR
Posted by [jnz](#) on Tue, 26 Dec 2006 02:46:50 GMT
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we all have our views and opinions, your giving yours. and im giving mine.

BrenBot: this is a very well programmed bot, it is very stable. it has many features, most of which are of good use to most server owners. but, BrenBot lacks customization. i found it very difficult to get mlrc working. and i think it should find the renrem port from the given FDS path. the only downside to BrenBot i think it's commands are not customizable. with exception to rules etc...

NightRegulator: this is a very powerfull bot. because it has been written in a low level language it is more suseptible to bug, memory leaks and crashes. while perl is powerful, it is interpreted. giving chance for crashes to be caught and the program can continue running. Nr is nicely customizable, with the Gui it is very user freindly. but, although i don't want lee to take offence i think this is pretty unprofessional. bad spelling etc... the other downside is the GUI, this uses significant amount of memory. and servers with limited RAM will suffer using it. NR beta 6.0 will have a lot of bug fixes etc.

Smart Bot: im not probably allowed an opinion on this, but im gunna give one anyway. i think this bot has the potential to become something great. at the moment, it is having unexpected crashes. i would say this bot sucks atm...because...it does!

im completely reprogramming it from scratch, to go with the new project. the new one is faster and more reliable than before.

as a side note, the any Sbot betas will have a LOG feature, although this uses about 1Mb per day in a txt file. if there are any crashes i can release a fix within hours. as it will tell me the exact line of the crash and what caused it plus all the states of the variables.

i would rate BR: a 7/10

i would rate NR 6/10

and SB: 2/10

amunra has done a good job on the plugin, i havn't tested but if it workes there is a nice amount of VB there.
