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Subject: Re: VIS questions

Posted by [YSLMuffins](#) on Mon, 25 Dec 2006 13:28:04 GMT

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Check to see if you have overlapping vis sectors in the area you're talking about. Do you have a lot of uneven terrain in that area? Try switching to a different camera (like a vehicle camera) while taking manual vis points.

And remember to rebuild the dynamic culling system before each save.

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