Subject: Error importing .w3ds?
Posted by boma57 on Wed, 04 Jun 2003 16:07:41 GMT
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Well, for those of you who remember me, I'm back. For those of you who don't, I'm still here none the less.

Anyway, I was convinced to finish up an old project, and so I've decided to, but I've run into some problems; I can't import my terrain into LevelEdit. I can add the preset just fine, but when I go to make it, it simply doesn't work. All the default presets work (Ones that should, anyhow), but anything that I try to import has this problem.

It's probably just something simple I've forgotten since it's been awhile since I've worked with LevelEdit, but does anyone know?

Edit: Ah yes, and viewing them in W3DViewer works fine, so I'm guessing the trouble is with LevelEdit.